Current Openings

October 19, 2015

The following is a list of recruitments that are currently open. For detailed information and application materials, go to:

http://www.ebmud.com/jobs

OPEN TO EBMUD EMPLOYEES ONLY (must have Civil Service Status)

http://www.ebmud.com/jobs/promotional-opportunities

NEW

Assistant General Counsel

\$141,265 – \$204,036 Annually

Final filing date is Monday, October 26, 2015

NEW

Meter Mechanic I (Temporary)

\$4,687 – \$5,425 Monthly

Final filing date is Friday, October 30, 2015

NEW

Manager of Wastewater Treatment

\$131,148 – \$189,444 Annually

Final filing date is Friday, November 6, 2015

OPEN TO THE PUBLIC AND EBMUD EMPLOYEES

http://www.ebmud.com/jobs-opportunities

Human Resources Analyst (Recruitment and Classification)

\$79,476 – \$92,004 Annually

Final filing date is Friday, October 30, 2015

NEW

Security Shift Supervisor

\$92,148 - \$106,668 Annually

Final filing date is Friday, October 30, 2015

NEW

Water System Inspector I

\$5,437 – \$6,609 Annually

Final filing date is Friday, October 30, 2015

NEW

Associate Civil Engineer (Water Conservation Division) (Limited Term)

\$8,694 – \$10,567 Monthly

Final filing date is Friday, November 6, 2015

NEW

Associate Engineer (Resource Recovery

Group)

\$8,694 – \$10,567 Annually

Final filing date is Friday, November 6, 2015

Engineering Aide (Facilities Engineering) PART-TIME

\$23.91 Hourly

Final filing date is Friday, October 23, 2015

Associate Civil Engineer (Water Supply Engineering)

\$104,328 – \$126,804 Annually

Final filing date is Friday, October 30, 2015

Finance Director

\$155,892 – \$225,168 Annually

Open until filled. Please see Finance Director

Recruitment Brochure.

Senior Systems Programmer (Windows) (Limited Term)

\$8,479 – \$10,306 Monthly

Open until filled. Online application materials received

by October 23, 2015 receive first consideration.

Senior Water Treatment Operator

\$94,416 – \$104,088 Annually

Open and Continuous

Water Treatment Operator

\$77,436 – \$85,380 Annually

Open and Continuous